



Welcome to *Dubliners* – A Half Day’s Adventure.

Joyce was a great walker in his youth, when he spent hours roaming across his city, and as he roamed so does his *Dubliners* – and in the case of this fine ‘Adventure’ that is for 4-5 hours.

The House of the Dead

Wonderland are opening the House of the Dead from 12.00-15.00 for people availing of the Half and Full Day tours. For many it is the highlight of the tour. It is a private house so it is not open every day, and opening times thus vary, so please check with the James Joyce Centre if it is open on your day. If it’s open it’s included in the ticket price. However if you don’t plan to visit the house, or decide during the tour not to, please tell the James Joyce Centre on 01 8788547 as a Wonderland staff member could be waiting in vain, to let you and only you in!

A few important things to note about your map

- **When there is a track to listen to the route arrow will be green, when there is nothing to listen to the route arrow will be red.**
- All track numbers are colour coded to their story colour on the map.
- **Please do be sure to read the accompanying instructions for each track, at the bottom of the map, before pressing play.**
- **The playing time for each track is written after its verbal description at the bottom of the map.** This is not the time it takes to walk to the next location.
- **You have six detailed step by step maps and one overview in your folder.**

Tips on how your Mp3 player works

You will be shown how to use the player before you leave the James Joyce Centre. However these are some things to remember along the way:

- **After each track you will ‘This ends track X.’** When you hear this we advise you to press pause, which is the black button with the triangle, and then walk to the next location. When you’re at that location, press play again and wait a few seconds for the new track to load.
- **Finally we’re sorry that Dublin’s busy traffic can make it hard to hear.** Joyce’s city was certainly a much quieter one, and if you listen closely you will hear the sounds of the trams and horse and carts of his day in the background of the stories.
We’re sorry but we cannot control the deafening noise of today’s city, and our top volume is at the loudest level EU Regulations will allow. If that can’t compete with a Dublin bus’ engine, or a thundering lorry on the quays, you can deduce what can could

make you far deafer than listening to our Mp3 player ever could... All we can suggest is that you take in Joyce's location and then move to a quieter side street to listen again.

- **If the player goes to sleep, or blank simply press the on-off button and it will bring you back to the very second which you last listened to.** However rather less helpfully it will go to a default 2/3 sound level so you may need to readjust the volume up.
- Sometimes in addition to the instructions on the map text, you will hear the director's voice telling you where to go next e.g. At the House of the Dead or during *A Little Cloud*, *Two Gallants* and *Counterparts*. This is because these stories ask you to move around with them, which is part of the fun! And the challenge...
- **Each track is designed to be listened to in its location, if you try to listen to it in another, you may find you can't hear it,** as it was designed for a much quieter or certainly different place. E.g. Don't try to listen to *The Dead* whilst walking down the thundering quays before you get to the House of the Dead.

The time it may take to do the tour and suggested cuts

Before you set out, we should warn you that The Half Day's Adventure with pub based stories and breaks could easily take 4-5 hours, if you're walking and using public transport, which is why we're giving you the headset until the museum closes at 4.30pm. And hoping it's a sunny day for you.

So if you would like to make a tour in 3-4 hours we'd advise either using a bicycle to do the whole tour, or cutting tracks 21-33 on Maps 4-6 and going straight to *Counterparts* in Mulligan's Pub on Map 6 after track 20 on Westmoreland Street. Here catch up with Mr Farrington by playing track 30 *Counterparts* 4/6 and then going on to listen to tracks 35 and 36 in Mulligans, and from there continuing the tour to O'Connell Bridge. This will mean you will miss out on most of *Two Gallants* and all of *Grace*, unless you choose to listen to these too, over a quiet pint in the Back Room of Mulligans.

If you would like to complete your walk in 2-3 hours then you will probably need to cut 'one of the greatest stories in the English language' *The Dead*, simply as its total playing time is 47 minutes alone and the House of the Dead is over 1 km from the city centre. **If you are planning to cut *The Dead* we would appreciate knowing this in advance,** as otherwise someone will be waiting at the House of the Dead to let you in.

To make this cut simply proceed directly onwards from Track 9 Map 2 to Track 16 Map 4. However you will be missing the last track of *The Sisters* so do be sure to catch up with Track 14 at some point – a good time would be right after you hear the earlier part of the story on Parnell Street, so after Track 4, but we should warn you that as this scene is all about silences, do find a quiet place to listen to it. For example Henrietta St or Kings Inns.

An alternative to this route, is to concentrate on *The Dead* alone and to only complete Maps 1-3, tracks 1-15 and to then walk or better cycle directly to the Gresham Hotel to complete the story there.

Or more drastically still, to only listen to *The Dead* and its extra features for 55 minutes at the Gresham Hotel, which is less than a 5 minute walk away from the James Joyce Centre. It is where the latter half of the story is set. You will find *The Dead* and its extra features on tracks 10-12 and tracks 38-41. You could combine this with the stories *The Sisters* and *A Boarding House* which are also very close to the museum

If you find that you want to cut or focus on certain stories, or indeed wish to hear one story in one go, here is an overview table of all the stories to help you in this.

Story	Map	Track	Playing time
The Boarding House	1	1	13 mins
Two Gallants 1	1	2	4 mins
Two Gallants 2	5	21	2 mins
Two Gallants 3	5	23	2 mins
Two Gallants 4	5	25	7 mins
Two Gallants 5	5	26	2 mins
Two Gallants 6	5	27	1 min
Two Gallants 7	5	28	1 min
The Sisters 1	1	3	5 mins
The Sisters 2	1	4	3 mins
The Sisters 3	3	14	6 mins
A Little Cloud 1	2	6	6 mins
A Little Cloud 2	2	7	3mins
A Little Cloud 3	2	9	2 mins
A Little Cloud 4	4	16	4 mins
A Little Cloud 5	4	18	12 mins
The Dead 1	3	11	23 mins
The Dead 2	3	12	5 mins
The Dead 3	6	40	1 min
The Dead 4	6	41	17 mins
Counterparts 1	4	17	4 mins
Counterparts 2	4	19	8 mins
Counterparts 3	5	20	2 mins
Counterparts 4	5	30	1 min
Counterparts 5	6	36	3 mins
Counterparts 6	6	37	4 mins
Grace 1	5	31	3 mins
Total playing time			144 mins



Bicycle and Bicycle Hire

To save 30+ minutes walking time on the tour to go out to the House of the Dead we would suggest Dublinbikes on Ormond Quay, a self-service bike rental system open to everyone from 14 years of age. All stations are equipped for Long Term Hire Card and 3 Day Ticket users. 15 of the 44 terminals allow you to purchase a 3 Day Ticket today, for €2 on your credit card (but not Laser Maestro or Visa Electron debit), including the station on Parnell Square North – which you will pass near on your way to track 2. (Like car hire, a €150 deposit/ guarantee on your card is also taken in case you don't return the bike within 24 hours. Your card is only charged in this eventuality.) Once purchased, you can use the 3 Day Ticket to rent or return a Dublin Bike from any station in the network. All of these stations are marked on your overview map.

If your journey takes more than 30 minutes, a service charge applies which is debited from your dublinbikes account if you have a Long Term Hire Card or from your credit card if you have selected a *3 Day Ticket*.

First half hour	Free
Next hour	€0.50
Next 2 hours	€1.50
Next 3 hours	€3.50
Next 4 hours	€6.50
Every extra half hour	€2

We would suggest hiring a Dublin bike from Ormond Quay after Track 9 Map 2 and using it to ride out to the House of the Dead and then on back into town where it could be returned before Track 16 to one of the stations near the top of Dame Street.

Taxis

Taxis in Dublin are as expensive as any European capital's. Still if you have the budget, or if there are a few of you, one could still make sense and save you a lot of time on the longer stretches with no tracks outlined above. Here is a table of what Dublin taxis charge between 8am-8pm if you hail one in the street.

Initial Charge	€4.10
First 14km or 40 minutes	€1.03/km or €0.36/min
Next 15km or 50 minutes	€1.35/km or €0.48/min
Each additional passenger	€1
Booking fee	€2

However, as **Wonderland wants to beat the recession and so do Eight Twenty Cabs we have negotiated a 20% discount and priority booking service** on your behalf if you call them on (+353) (0)1 8202020 and they should be with you very promptly. Simply say you are on the *Dubliners* tour and quote the Wonderland pin WON when booking. If you are lost they do have a copy of our overview maps on their system to help them locate you.

Thanks so much for walking James Joyce's *Dubliners*.

If you enjoyed the experience today, it might also interest you to know that a CD of all 10 stories, and an accompanying program booklet is available to purchase.

We hope to see you at another Wonderland show in the near future.